



Hispacec Sistemas

Seguridad y Tecnologías de la Información

Unusual bugs

- Adam Zabrocki
- <http://pi3.hack.pl> (nie działa ;))
- pi3@itsec.pl (lub oficjalnie:
adam@hispacec.com)

Unusual bugs

- Mapa prezentacji:
 - Dla kogo wykład?

Unusual bugs

- Mapa presentacji:
 - Dla kogo wykład?
 - Cel wykładu...

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 - Błędy... parę ciekawych (wg mnie) przykładów... ;-)

Unusual bugs

- Mapa prezentacji:
 - Dla kogo wykład?
 - Cel wykładu...
 - Błędy... parę ciekawych (wg mnie) przykładów... ;-)
 - Losowe przemyślenia...

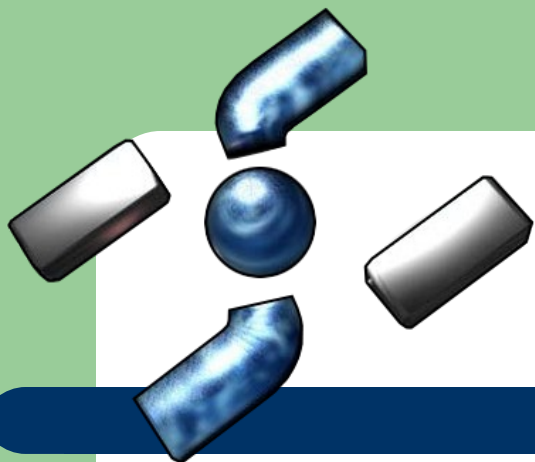
Unusual bugs

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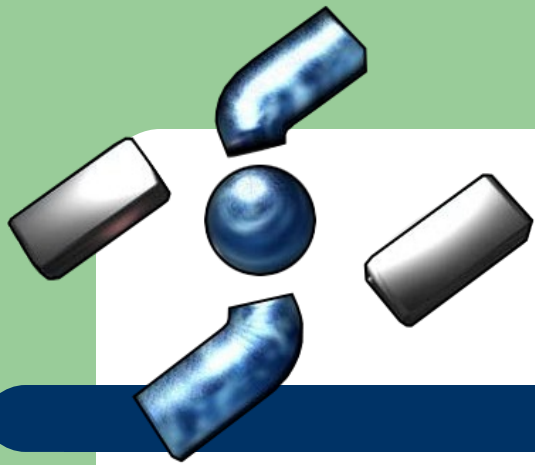
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Unusual bugs

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Unusual bugs

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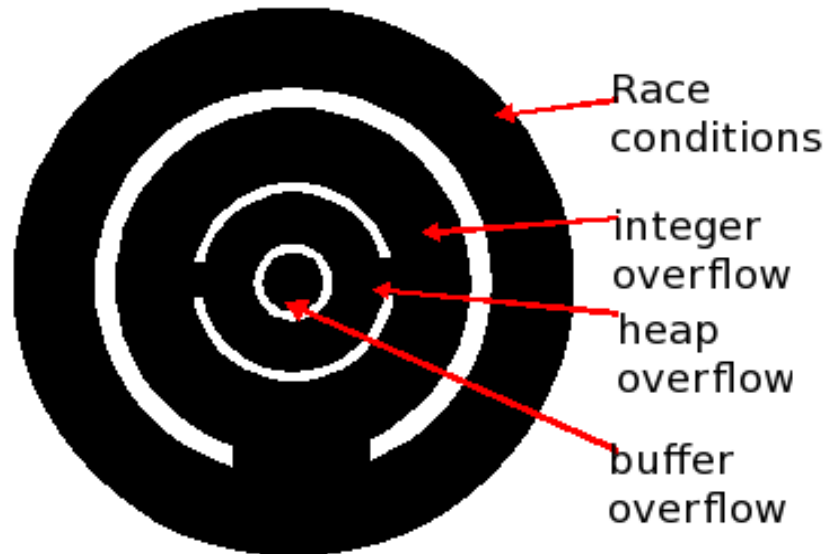


Unusual bugs

- Mapa presentacji:
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Unusual bugs

- Mapa presentacji:
 - Cel wykładu...



Unusual bugs

- Bugs:

- static/dynamic size of array.

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
```

```
#define SIZE 0x10
```

```
typedef unsigned long p_type;
```

```
int main(int argc, char *argv[]) {
```

```
    p_type buf[4];
    char *ptr;
```

```
    if (argc != 2)
        exit(-1);
    memcpy(buf,argv[1],SIZE);
    ptr = (char*)&buf;
    ptr += sizeof(p_type)*4-1;
    printf("[%p - %p = %x] %s",buf,ptr,(int)ptr-(int)&buf,buf);
    return 0;
}
```

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p_type buf[4];


char *ptr;
```

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    printf("[%p - %p = %x] %s",buf,ptr,(int)ptr-(int)&buf,buf);
    return 0;
}
```



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Unusual bugs

- Bugs:

- static/dynamic size of array – debug (32 bits)

```
[root@pi3book Secday]# gdb -q ./1
```

```
(no debugging symbols found)
```

```
(gdb) disass main
```

```
Dump of assembler code for function main:
```

```
0x08048404 <main+0>:      lea  0x4(%esp),%ecx
```

```
0x08048408 <main+4>:      and  $0xffffffff0,%esp
```

```
0x0804840b <main+7>:      pushl -0x4(%ecx)
```

```
0x0804840e <main+10>:   push %ebp
```

```
0x0804840f <main+11>:   mov  %esp,%ebp
```

```
0x08048411 <main+13>:   push %ecx
```

```
0x08048412 <main+14>:   sub  $0x44,%esp
```



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Unusual bugs

- Bugs:

- static/dynamic size of array – debug (32 bits)

```
0x0804845b <main+87>:  movb  $0x0,(%eax)
```

```
...
```

```
0x08048490 <main+140>: add   $0x44,%esp
```

```
0x08048493 <main+143>: pop   %ecx
```

```
0x08048494 <main+144>: pop   %ebp
```

```
0x08048495 <main+145>: lea  -0x4(%ecx),%esp
```

```
0x08048498 <main+148>: ret
```

```
End of assembler dump.
```

```
(gdb) b *0x0804845b
```

```
Breakpoint 1 at 0x804845b
```

```
(gdb) b *0x08048495
```



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- static/dynamic size of array – debug (32 bits)

```
0x0804845b <main+87>:  movb  $0x0,(%eax)
```

```
...
```

```
0x08048490 <main+140>:  add   $0x44,%esp
```

```
0x08048493 <main+143>:  pop   %ecx
```

```
0x08048494 <main+144>:  pop   %ebp
```

```
0x08048495 <main+145>:  lea  -0x4(%ecx),%esp
```

```
0x08048498 <main+148>:  ret
```

```
End of assembler dump.
```

```
(gdb) b *0x0804845b
```

```
Breakpoint 1 at 0x804845b
```

```
(gdb) b *0x08048495
```

Unusual bugs

- Bugs:

- static/dynamic size of array – debug (32 bits)

```
(gdb) r `perl -e 'print "A"x900`
```

```
Starting program: /media/truecrypt1/Prezentacje/Secday/1 `perl -e 'print "A"x900`
```

```
(no debugging symbols found)
```

```
(no debugging symbols found)
```

```
(no debugging symbols found)
```

```
Breakpoint 1, 0x0804845b in main ()
```

```
(gdb) i r eax
```

```
eax          0xbffff0df  -1073745697
```




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Unusual bugs

- Bugs:

- static/dynamic size of array – debug (32 bits)

```
(gdb) x/20x $eax-20
```

```
0xbffff0cb: 0x0482ecbf 0x41414108 0x41414141 0x41414141
0xbffff0db: 0x41414141 0xffff0df41 0xffff100bf 0xffff158bf
0xbffff0eb: 0xaed6e5bf 0x0484b000 0x04835008 0xffff15808
0xbffff0fb: 0xaed6e5bf 0x00000200 0xffff18400 0xffff190bf
0xbffff10b: 0xfe22d8bf 0x000001b7 0x00000100 0x00000000
```

```
(gdb) x/x $eax
```

```
0xbffff0df: 0xffff0df41
```

```
(gdb) c
```

Continuing.

Breakpoint 2, 0x08048495 in main ()



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```
(gdb) x/20x $eax-20
```

```
0xbffff0cb: 0x0482ecbf 0x41414108 0x41414141 0x41414141
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0xbffff0fb: 0xaed6e5bf 0x00000200 0xffff18400 0xffff190bf
0xbffff10b: 0xfe22d8bf 0x000001b7 0x00000100 0x00000000
```

```
(gdb) x/x $eax
```

```
0xbffff0df: 0xffff0df41
```

```
(gdb) c
```

Continuing.

Breakpoint 2, 0x08048495 in main ()



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- Bugs:

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```
(gdb) x/x 0xbffff0df
```

```
0xbffff0df:      0xfff0df00
```

```
(gdb) x/20x 0xbffff0cb
```

```
0xbffff0cb:      0x0482ecbf      0x41414108      0x41414141      0x41414141
```

```
0xbffff0db:      0x41414141      0xfff0df00      0xfff100bf      0xfff158bf
```

```
0xbffff0eb:      0xaed6e5bf      0x0484b000      0x04835008      0xfff15808
```

```
0xbffff0fb:      0xaed6e5bf      0x00000200      0xfff18400      0xfff190bf
```

```
0xbffff10b:      0xfe22d8bf      0x000001b7      0x00000100      0x00000000
```

```
(gdb) c
```

Continuing.

```
[0xbffff0d0 - 0xbffff0df = f] AAAAAAAAAAAAAAAAAA
```



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- static/dynamic size of array – debug (32 bits)

```
(gdb) x/x 0xbffff0df
```

```
0xbffff0df:      0xffff0df00
```

```
(gdb) x/20x 0xbffff0cb
```

```
0xbffff0cb:      0x0482ecbf      0x41414108      0x41414141      0x41414141
```

```
0xbffff0db:      0x41414141      0xffff0df00      0xfff100bf      0xfff158bf
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0xbffff0fb:      0xaed6e5bf      0x00000200      0xfff18400      0xfff190bf
```

```
0xbffff10b:      0xfe22d8bf      0x000001b7      0x00000100      0x00000000
```

```
(gdb) c
```

```
Continuing.
```

```
[0xbffff0d0 - 0xbffff0df = f] AAAAAAAAAAAAAAAAAA
```





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Seguridad y Tecnologías de la Información

Unusual bugs

- Bugs:

- static/dynamic size of array – debug (64 bits)

```
0x000000000040055c <main+0>:   push  %rbp
0x000000000040055d <main+1>:           mov   %rsp,%rbp
0x0000000000400560 <main+4>:           sub   $0x40,%rsp
...
0x00000000004005a5 <main+73>:  movb  $0x0,(%rax)
...
0x00000000004005cf <main+115>:  callq 0x400428 <printf@plt>
0x00000000004005d4 <main+120>:  mov   $0x0,%eax
0x00000000004005d9 <main+125>:  leaveq
0x00000000004005da <main+126>:  retq
```



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```
0x000000000040055c <main+0>:   push  %rbp
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0x0000000000400560 <main+4>:           sub   $0x40,%rsp
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0x00000000004005a5 <main+73>:  movb  $0x0,(%rax)
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0x0000000000400560 <main+4>:           sub   $0x40,%rsp
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```



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Unusual bugs

- Bugs:

- static/dynamic size of array – debug (64 bits)

Breakpoint 1, 0x0000000004005a5 in main ()

(gdb) i r rax

rax 0x7fffffff28f 140737488347791

(gdb) x/x 0x7fffffff28f

0x7fffffff28f: 0xffe37000

(gdb) x/20x \$rax-0x20

0x7fffffff26f: 0x41414100 0x41414141 0x41414141 0x41414141

0x7fffffff27f: 0x00000041 0x00000000 0x40047000 0x00000000

0x7fffffff28f: 0xffe37000 0x007fffff 0xffe28f00 0x007fffff

0x7fffffff29f: 0x00000000 0x00000000 0x01e57600 0x000034d0

0x7fffffff2af: 0x00000000 0x00000000 0xffe37800 0x007fffff



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(gdb) x/x 0x7fffffff28f

0x7fffffff28f: **0xffe37000**

(gdb) x/20x \$rax-0x20

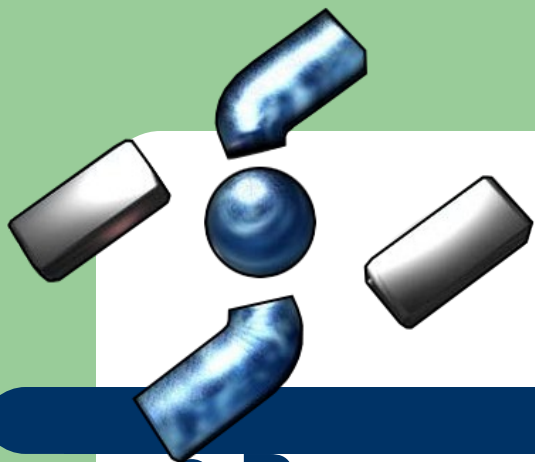
0x7fffffff26f: 0x41414100 0x41414141 0x41414141 0x41414141

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0x7fffffff28f: **0xffe37000**

(gdb) x/20x \$rax-0x20

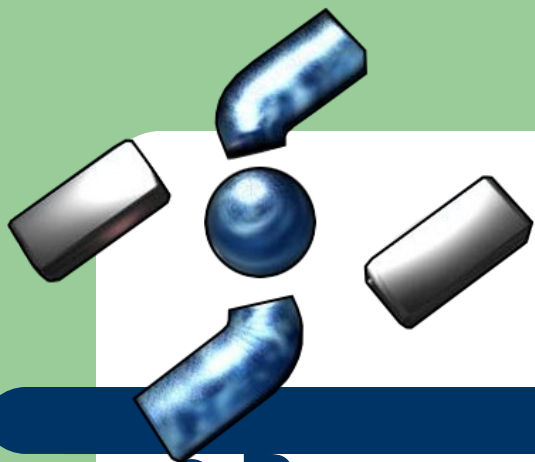
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0x7fffffff28f: **0xffe37000**

(gdb) x/20x \$rax-0x20

0x7fffffff26f: 0x41414100 0x41414141 0x41414141 0x41414141

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0x7fffffff2af: 0x00000000 0x00000000 0xffe37800 0x007fffff

Unusual bugs

- Bugs:

- static/dynamic size of array – debug (64 bits)

```
(gdb) set *(0x7fffffff27f) = 0xAABBCCDD
```

```
(gdb) set *(0x7fffffff28f) = 0xffe370AA
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```

```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA??
```

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(gdb) set *(0x7fffffff27f) = 0xAABBCCDD
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```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```

```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA??
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(gdb) set *(0x7fffffff27f) = 0xAABBCCDD
```

```
(gdb) set *(0x7fffffff28f) = 0xffe370AA
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```

```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA??
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(gdb) set *(0x7fffffff27f) = 0xAABBCCDD
```

```
(gdb) set *(0x7fffffff28f) = 0xffe370AA
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```

```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA??
```

Unusual bugs

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- static/dynamic size of array – debug (64 bits)

```
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```

```
(gdb) set *(0x7fffffff28f) = 0xffe370AA
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```


```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA 
```


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- static/dynamic size of array – debug (64 bits)

```
(gdb) set *(0x7fffffff27f) = 0xAABBCCDD
```

```
(gdb) set *(0x7fffffff28f) = 0xffe370AA
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe370aa
```

```
(gdb) c
```

```
Breakpoint 2, 0x0000000004005cf in main ()
```

```
(gdb) x/x 0x7fffffff28f
```

```
0x7fffffff28f: 0xffe37000
```

```
(gdb) c
```

```
[0x7fffffff270 - 0x7fffffff28f = 1f] AAAAAAAAAAAAAAAAAA ??
```



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Seguridad y Tecnologías de la Información

Unusual bugs

- Bugs:

- static/dynamic size of array – real world:



Unusual bugs

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- static/dynamic size of array – real world:

Apache:

...

```
#define SOME_SIZE 64
```

...

```
typedef unsigned long AP_SOME_TYPE;
```

...

```
typedef struct {
```

```
...
```

```
    AP_SOME_TYPE some_array[16];
```

```
...
```

```
} AP_SOME_OTHER_TYPE;
```

Unusual bugs

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...

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```
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Unusual bugs

- **Bugs:**

- static/dynamic size of array – real world:

Apache:

...

```
AP_SOME_OTHER_TYPE *ptr;
```

...

...

```
memcpy(ptr->some_array,source,SOME_SIZE);
```

...

Unusual bugs

Bugs:

- static/dynamic size of array – real world:

Apache:

...

```
AP_SOME_OTHER_TYPE *ptr;
```

...

...

```
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...

...

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Apache:

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```
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Unusual bugs

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- static/dynamic size of array – real world:

Apache – konsekwencje?

32 bitowa architektura:

Unusual bugs

Bugs:

- static/dynamic size of array – real world:

Apache – konsekwencje?

32 bitowa architektura:

`sizeof(unsigned long) = 4`, więc $16 * 4 = 64$

Unusual bugs

Bugs:

- static/dynamic size of array – real world:

Apache – konsekwencje?

32 bitowa architektura:

`sizeof(unsigned long) = 4`, więc $16 * 4 = 64$

`memcpy()` kopiuje dokładnie taką ilość danych ile trzeba

Unusual bugs

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Apache – konsekwencje?

32 bitowa architektura:

`sizeof(unsigned long) = 4`, więc $16 * 4 = 64$

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64 bitowa architektura:

Unusual bugs

Bugs:

- static/dynamic size of array – real world:

Apache – konsekwencje?

32 bitowa architektura:

`sizeof(unsigned long) = 4`, więc $16 * 4 = 64$

`memcpy()` kopiuje dokładnie **taką** ilość danych ile trzeba

64 bitowa architektura:

`sizeof(unsigned long) = 8`, więc $16 * 8 = 128$

`memcpy()` zapełnia tylko połowe tablicy, pozostała połowa jest losowa (information disclosure), a każda manipulacja na tablicy jest nieprzewidywalna

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Unusual bugs

Bugs:

- static/dynamic size of array – real world:



Smile

Unusual bugs

- Bugs:
 - Padding attack:

Unusual bugs

- Bugs:

- Padding attack:

```
struct {  
  
    int a;  
    short b;  
    char c;
```

```
} mama;
```

Unusual bugs

- Bugs:

- Padding attack:

```
struct {  
    int a;  
    short b;  
    char c;  
} mama;  
  
int main(void) {  
    printf("sizeof(a)[%d]+sizeof(b)[%d]+sizeof(c)[%d] =\  
        %d\n",sizeof(mama.a),sizeof(mama.b),\  
        sizeof(mama.c),sizeof(mama.a)+sizeof(mama.b)\  
        +sizeof(mama.c));  
    printf("sizeof(mama) = %d\n",sizeof(mama));  
}
```

Unusual bugs

- Bugs:

- Padding attack:

```
[root@pi3book Secday]# ./padding
```

```
sizeof(a)[4]+sizeof(b)[2]+sizeof(c)[1] = 7
```

```
sizeof(mama) = 8
```

Unusual bugs

- Bugs:
 - Padding attack:

```
[root@pi3book Secday]# ./padding
```

```
sizeof(a)[4]+sizeof(b)[2]+sizeof(c)[1] = 7
```

```
sizeof(mama) = 8
```

Unusual bugs

- Bugs:

- Padding attack:

```
[root@pi3book Secday]# ./padding
```

```
sizeof(a)[4]+sizeof(b)[2]+sizeof(c)[1] = 7
```

```
sizeof(mama) = 8
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Unusual bugs

- Bugs:

- Padding attack:

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```

```
sizeof(a)[4]+sizeof(b)[2]+sizeof(c)[1] = 7
```

```
sizeof(mama) = 8
```

Poważne

KONSEKWENCJE !!!

Unusual bugs

- Bugs:

- Padding attack – real world:

Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak ($\leq 2.6.31$ -rc5) – amd64 (x86_64):

Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak (<= 2.6.31-rc5) – amd64 (x86_64):

```
typedef struct sigaltstack {  
    void __user *ss_sp;  
    int ss_flags;  
    size_t ss_size;  
} stack_t;
```

size_t => unsigned long

Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak (<= 2.6.31-rc5) – amd64 (x86_64):

"kernel/signal.c"

```
int do_sigaltstack (const stack_t __user *uss, stack_t __user *uoss, unsigned long sp){
    stack_t oss;
    int error;
    if (uoss) {
        oss.ss_sp = (void __user *) current->sas_ss_sp;
        oss.ss_size = current->sas_ss_size;
        oss.ss_flags = sas_ss_flags(sp);
    }
}
```

Unusual bugs

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- Padding attack – real world:

Linux Kernel 4-byte Information Leak (<= 2.6.31-rc5) – amd64 (x86_64):

"kernel/signal.c"

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int do_sigaltstack (const stack_t __user *uss, stack_t __user *uoss, unsigned long sp){
```

```
    stack_t oss;
```

```
    int error;
```

```
    if (uoss) {
```

```
        oss.ss_sp = (void __user *) current->sas_ss_sp;
```

```
        oss.ss_size = current->sas_ss_size;
```

```
        oss.ss_flags = sas_ss_flags(sp);
```

```
    }
```

Unusual bugs

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    }
}
```

Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak (<= 2.6.31-rc5) – amd64 (x86_64):

```
...
if (uss) {
    void __user *ss_sp;
    ...
}
if (uoss) {
    error = -EFAULT;
    if (copy_to_user(uoss, &oss, sizeof(oss)))
        goto out;
}
```

Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak (<= 2.6.31-rc5) – amd64 (x86_64):

```
...
if (uss) {
    void __user *ss_sp;
    ...
}
if (uoss) {
    error = -EFAULT;
    if (copy_to_user(uoss, &oss, sizeof(oss)))
        goto out;
}
```

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Unusual bugs

- Bugs:

- Padding attack – real world:

Linux Kernel 4-byte Information Leak ($\leq 2.6.31$ -rc5) – amd64 (x86_64):



Smile

Unusual bugs

- Bugs:
 - [glibc] fenomen funkcji `dn_expand()`:

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

```
int dn_expand(unsigned char *msg, unsigned char *eomorig,  
             unsigned char *comp_dn, unsigned char *exp_dn,  
             int length);
```

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

```
int dn_expand(unsigned char *msg, unsigned char *eomorig,  
             unsigned char *comp_dn, unsigned char *exp_dn,  
             int length);
```

„Funkcja ta rozwija skompresowane nazwy domen 'comp_dn' do pełnych nazw domen, które są umieszczane w buforze 'exp_dn' o rozmiarze 'length'.”

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

"resolv/res_comp.c"

```
Int dn_expand(const u_char *msg, const u_char *eom, const u_char *src,  
             char *dst, int dstsiz) {  
    int n = ns_name_uncompress(msg, eom, src, dst, (size_t)dstsiz);  
    if (n > 0 && dst[0] == '.')  
        dst[0] = '\0';  
    return (n);  
}  
libresolv_hidden_def (dn_expand)
```

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

"resolv/res_comp.c"

```
Int dn_expand(const u_char *msg, const u_char *eom, const u_char *src,
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libresolv_hidden_def (dn_expand)
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Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

"resolv/ns_name.c"

```
Int ns_name_uncompress(const u_char *msg, const u_char *eom, const u_char *src,  
    char *dst, size_t dstsiz) {  
    u_char tmp[NS_MAXCDNAME];  
    int n;  
    ...  
    if (ns_name_ntop(tmp, dst, dstsiz) == -1)  
        return (-1);  
    return (n);  
}
```

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

"resolv/ns_name.c"

```
Int ns_name_uncompress(const u_char *msg, const u_char *eom, const u_char *src,  
    char *dst, size_t dstsiz) {  
    u_char tmp[NS_MAXCDNAME];  
    int n;  
    ...  
    if (ns_name_ntop(tmp, dst, dstsiz) == -1)  
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    return (n);  
}
```

Unusual bugs

- Bugs:

- [glibc] fenomen funkcji dn_expand():

"resolv/ns_name.c"

```
int ns_name_ntop(const u_char *src, char *dst, size_t dstsiz) {
```

```
...
```

```
    while ((n = *cp++) != 0) {
```

```
        ...
```

```
            if (n == 0x41) {
```

```
                ...
```

```
                    *dn++ = '\\';
```

```
                    *dn++ = '[';
```

```
                    *dn++ = 'x';
```

<hexdump stringa>

Unusual bugs

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- [glibc] fenomen funkcji dn_expand():

"resolv/ns_name.c"

```
int ns_name_ntop(const u_char *src, char *dst, size_t dstsiz) {
```

```
...
```

```
    while ((n = *cp++) != 0) {
```

```
        ...
```

```
            if (n == 0x41) {
```

```
                ...
```

```
                *dn++ = '\\';
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```

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                *dn++ = 'x';
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<hexdump stringa>

Unusual bugs

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```

```
...
```

```
while ((n = *cp++) != 0) {
```

```
...
```

```
    if (n == 0x41) {
```

```
        ...
```

```
        *dn++ = '\\';
```

```
        *dn++ = '[';
```

```
        *dn++ = 'x';
```

<hexdump stringa>

Unusual bugs

- Bugs:

Max domain_length == 256 => $\sim(256*4) = 1024$.

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Unusual bugs

- Bugs:

Max domain_length == 256 => $\sim(256*4) = 1024$.



Unusual bugs

- Bugs:

- `dn_expand()` - real world – mtr (≤ 0.72):

Unusual bugs

- Bugs:

- dn_expand() - real world – mtr (≤ 0.72):

"split.c"

```
#define MAX_LINE_SIZE 256
```

```
void split_redraw(void) {
```

```
...
```

```
char newLine[MAX_LINE_SIZE];
```

```
...
```

```
name = dns_lookup(addr); [1]
```

```
if(name != NULL) {
```

```
/* May be we should test name's length */ [!!]
```

```
printf(newLine, "%s %d %d %d %d %d %d", name, [2]
```

```
...
```

Unusual bugs

Bugs:

- dn_expand() - real world – mtr (≤ 0.72):

"split.c"

```
#define MAX_LINE_SIZE 256
```

```
void split_redraw(void) {
```

```
...
```

```
char newLine[MAX_LINE_SIZE];
```

```
...
```

```
name = dns_lookup(addr); [1]
```

```
if(name != NULL) {
```

```
/* May be we should test name's length */ [!]
```

```
sprintf(newLine, "%s %d %d %d %d %d %d", name, [2]
```

```
...
```

Unusual bugs

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- dn_expand() - real world – mtr (≤ 0.72):

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```
#define MAX_LINE_SIZE 256
```

```
void split_redraw(void) {
```

```
...
```

```
char newLine[MAX_LINE_SIZE];
```

```
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if(name != NULL) {
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```
sprintf(newLine, "%s %d %d %d %d %d %d", name, [2]
```

```
...
```


Unusual bugs

Bugs:

- dn_expand() - real world – mtr (≤ 0.72):

"dns.c"

```
void parserespacket(byte *s, int l) {
```

```
...
```

```
    r = dn_expand(s,s + l,c,namestring,MAXDNAME);
```

```
...
```

```
}
```

Unusual bugs

Bugs:

- dn_expand() - real world – mtr (≤ 0.72):

"dns.c"

```
void parserespocket(byte *s, int l) {
```

```
...
```

```
    r = dn_expand(s,s + l,c,namestring,MAXDNAME);
```

```
...
```

```
}
```

"dns.c"

```
char namestring[1024+1];
```

Unusual bugs

Bugs:

- dn_expand() - real world – mtr (≤ 0.72):

```
"dns.c"
```

```
void parserespacket(byte *s, int l) {
```

```
...
```

```
    r = dn_expand(s,s + l,c,namestring,MAXDNAME);
```

```
...
```

```
}
```

```
"dns.c"
```

```
char namestring[1024+1];
```

```
"/usr/include/arpa/nameser.h"
```

```
#define NS_MAXDNAME 1025 /* maximum domain name */
```

Unusual bugs

Bugs:

- `dn_expand()` - real world – mtr (≤ 0.72):



Smile

Unusual bugs

- Bugs:
 - Pointer check vulnerability:

Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
int main(int argc, char *argv[]) {  
    char *ptr;  
    if (argc != 2)  
        exit(-1);  
    ptr = (char *)strtol(argv[1],NULL,10);  
    memcpy(ptr,"pi3 was here ;-)",strlen("pi3 was here ;-"));  
    printf("%s\n",ptr);  
    return 0;  
}
```

Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
int main(int argc, char *argv[]) {  
    char *ptr;  
    if (argc != 2)  
        exit(-1);  
    ptr = (char *)strtol(argv[1],NULL,10);  
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Unusual bugs

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    printf("%s\n",ptr);  
    return 0;  
}
```

Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
(gdb) r 2
```

```
Starting program: /media/truecrypt1/Prezentacje/Secday/2 2
```

```
Program received signal SIGSEGV, Segmentation fault.
```

```
0x00b50651 in memcpy () from /lib/libc.so.6
```

```
Missing separate debuginfos, use: debuginfo-install glibc-2.9-3.i686
```

```
(gdb) bt
```

```
#0 0x00b50651 in memcpy () from /lib/libc.so.6
```

```
#1 0x080484bd in main ()
```

Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
(gdb) x/i $eip
```

```
0xb50651 <memcpy+97>: rep movsl %ds:(%esi),%es:(%edi)
```

```
(gdb) i r esi edi
```

```
esi      0x80485a4  134514084
```

```
edi      0x2      2
```

```
(gdb) p/d 0xbfffee01
```

```
$1 = 3221220865
```

```
(gdb) r 3221220865
```

```
...
```

```
pi3 was here ;- )p
```

```
Program exited normally.
```

Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
(gdb) x/i $eip
```

```
0xb50651 <memcpy+97>: rep movsl %ds:(%esi),%es:(%edi)
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```
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```
$1 = 3221220865
```

```
(gdb) r 3221220865
```

```
...
```

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pi3 was here ;- )p
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Program exited normally.
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Unusual bugs

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- Pointer check vulnerability:

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```
0xb50651 <memcpy+97>: rep movsl %ds:(%esi),%es:(%edi)
```

```
(gdb) i r esi edi
```

```
esi      0x80485a4  134514084
```

```
edi      0x2      2
```

```
(gdb) p/d 0xbfffee01
```

```
$1 = 3221220865
```

```
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```

```
...
```

```
pi3 was here ;- )p
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Program exited normally.
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Unusual bugs

- Bugs:

- Pointer check vulnerability:

```
(gdb) x/i $eip
```

```
0xb50651 <memcpy+97>: rep movsl %ds:(%esi),%es:(%edi)
```

```
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```
esi      0x80485a4  134514084
```

```
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```

```
(gdb) p/d 0xbfffee01
```

```
$1 = 3221220865
```

```
(gdb) r 3221220865
```

```
...
```

```
pi3 was here ;-)p
```

```
Program exited normally.
```

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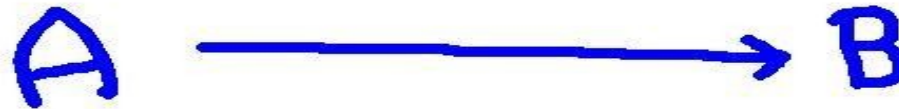
Seguridad y Tecnologías de la Información

Unusual bugs

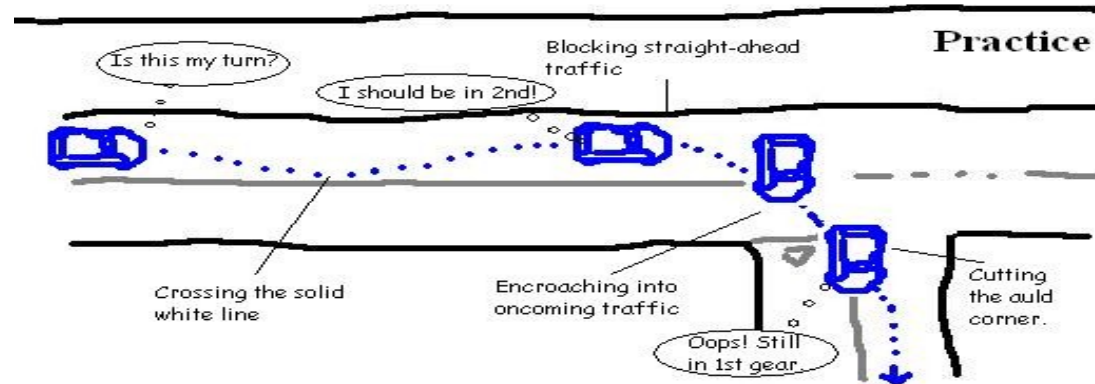
- Bugs:

- Pointer check vulnerability – real world:

Theory



Practice



Unusual bugs

- Bugs:
 - Pointer check vulnerability – real world:

Linux kernel vmsplice() vulnerability !!! :)

Unusual bugs

- Bugs:

- Pointer check vulnerability – real world:

```
static long vmsplice_to_user(struct file *file, const struct iovec __user *iov,  
                           unsigned long nr_segs, unsigned int flags) {
```

```
...
```

```
    error = get_user(base, &iov->iov_base);
```

```
    if (unlikely(error))
```

```
        break;
```

```
    error = get_user(len, &iov->iov_len);
```

```
    if (unlikely(error))
```

```
        break;
```

```
...
```

Unusual bugs

- Bugs:

- Pointer check vulnerability – real world:

```
static long vmsplice_to_user(struct file *file, const struct iovec __user *iov,  
                           unsigned long nr_segs, unsigned int flags) {
```

```
...
```

```
    error = get_user(base, &iov->iov_base);
```

```
    if (unlikely(error))
```

```
        break;
```

```
    error = get_user(len, &iov->iov_len);
```

```
    if (unlikely(error))
```

```
        break;
```

```
...
```

Unusual bugs

- Bugs:

- Pointer check vulnerability – real world:

...

```
if (unlikely(!len))
    break;
if (unlikely(!base)) {
    error = -EFAULT;
    break;
}
```

...

Unusual bugs

- Bugs:

- Pointer check vulnerability – real world:

...

```
sd.len = 0;  
sd.total_len = len;  
sd.flags = flags;  
sd.u.userptr = base;  
sd.pos = 0;
```

```
size = __splice_from_pipe(pipe, &sd, pipe_to_user);
```

...

Unusual bugs

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- Pointer check vulnerability – real world:

...

```
sd.len = 0;
```

```
sd.total_len = len;
```

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Unusual bugs

- Bugs:

- Pointer check vulnerability – real world:



Smile



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Unusual bugs

- Bugs:

- Gcc optimization – real world:

Unusual bugs

- Bugs:

- Gcc optimization – real world:

**Linux kernel (2.6.30 && 2.6.31) /dev/net/tun NULL
pointer Dereference**

Unusual bugs

- Bugs:

- Gcc optimization – real world:

Linux kernel (2.6.30 && 2.6.31) /dev/net/tun NULL pointer Dereference

Dzięki optymalizacji w gcc – exploitowalny błąd :)

Unusual bugs

- Bugs:

- Gcc optimization – real world:

"drivers/net/tun.c"

```
static unsigned int tun_chr_poll(struct file *file, poll_table * wait)
```

```
{
```

```
    struct tun_file *tfile = file->private_data;
```

```
    struct tun_struct *tun = __tun_get(tfile);
```

```
    struct sock *sk = tun->sk;
```

```
    unsigned int mask = 0;
```

```
    if (!tun)
```

```
        return POLLERR;
```

```
    ...
```

Unusual bugs

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```
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Unusual bugs

- Bugs:

- Gcc optimization – real world:



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Unusual bugs

- Bugs:

- Logic compare registers bug – real world:



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Unusual bugs

- Bugs:

- Logic compare registers bug – real world:

Linux kernel IA32 System Call Emulation Vulnerability

Unusual bugs

- Bugs:

- Logic compare registers bug – real world:

sysenter_do_call:

```
cmpl $(IA32_NR_syscalls-1),%eax
ja ia32_badsys
IA32_ARG_FIXUP 1
call *ia32_sys_call_table(,%rax,8)
```

Unusual bugs

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- Logic compare registers bug – real world:

sysenter_do_call:

```
cmpl $(IA32_NR_syscalls-1),%eax
```

```
ja    ia32_badsys
```

```
IA32_ARG_FIXUP 1
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```
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```
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```

```
    ja   ia32_badsys
```

```
    IA32_ARG_FIXUP 1
```

```
    call *ia32_sys_call_table(,%rax,8)
```

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Unusual bugs

- Bugs:

- Logic compare registers bug – real world:



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Unusual bugs

- Losowe przemyślenia:



Unusual bugs

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 - Pisanie do stderr :)

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 - Dostaję najniższy wolny deskryptor (2 - stderr)

Unusual bugs

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 - Raport o błędnym działaniu (np malloc()) wypisywany jest zazwyczaj na stderr

Unusual bugs

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 - Wymuszamy błąd aplikacyjny – jakikolwiek
 - Raport o błędnym działaniu (np malloc()) wypisywany jest zazwyczaj na stderr
 - Jeżeli zmusimy do otworzenia krytycznych plików systemowych mamy poważne zagrożenie (/etc/passwd?)

Unusual bugs

- Losowe przemyślenia – procmail:

```
void*app_val_(sp,size)
struct dyna_array*const sp;
int size;
{
    if(sp->filled==sp->tspace) /* need to grow ? */
    {
        size_tlen=(sp->tspace+=4)*size;
        sp->vals=sp->vals?realloc(sp->vals,len):malloc(len);
    }
    return &sp->vals[size*sp->filled++];
}
```

Unusual bugs

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Unusual bugs

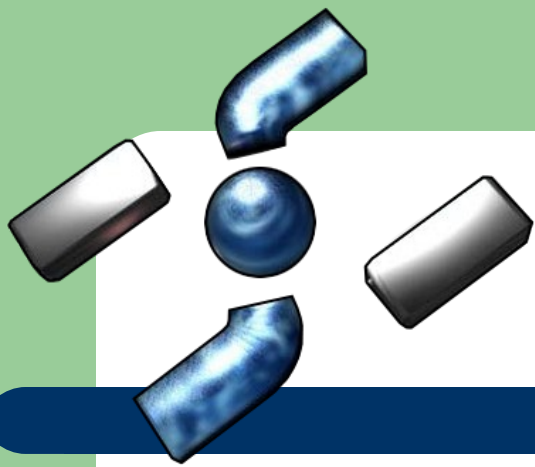
- Losowe przemyślenia – procmail:

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Unusual bugs

- Losowe przemyślenia – theory:

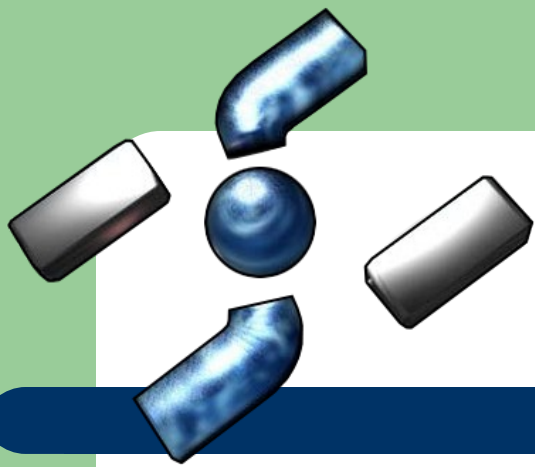
```
int main(int argc, char *argv[]) {  
  
    char *ptr = NULL;  
  
    if (argc != 2)  
        exit(-1);  
  
    ptr += strtoll(argv[1],NULL,10)  
    memcpy(ptr,"pi3 was here ;-)",strlen("pi3 was here ;-"));  
    printf("%s\n",ptr);  
  
}
```



Unusual bugs

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int main(int argc, char *argv[]) {  
  
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Unusual bugs

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Unusual bugs

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```
int main(int argc, char *argv[]) {
```

```
    char *ptr = NULL;
```

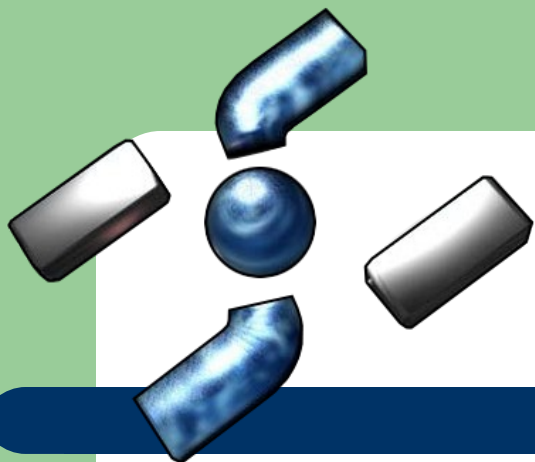
```
    if (argc != 2)
        exit(-1);
```

```
    ptr += strtoll(argv[1],NULL,10)
```

```
    memcpy(ptr,"pi3 was here ;-)",strlen("pi3 was here ;-"));
```

```
    printf("%s\n",ptr);
```

```
}
```



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Unusual bugs

- Losowe przemyślenia – theory:

```
(gdb) r 2
```

```
Starting program: /media/truecrypt1/Prezentacje/Secday/3 2
```

```
Program received signal SIGSEGV, Segmentation fault.
```

```
0x00b50651 in memcpy () from /lib/libc.so.6
```

```
Missing separate debuginfos, use: debuginfo-install glibc-2.9-3.i686
```

```
(gdb) bt
```

```
#0 0x00b50651 in memcpy () from /lib/libc.so.6
```

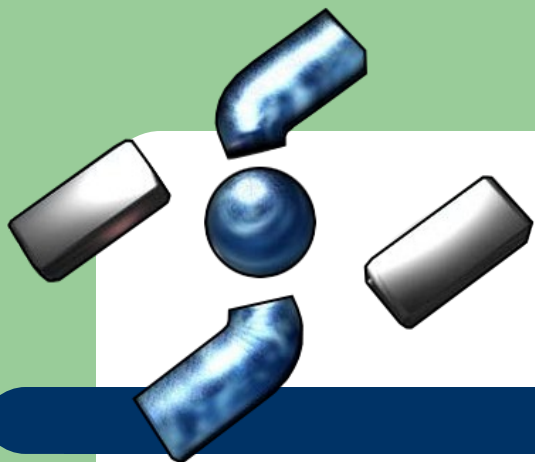
```
#1 0x080484b4 in main ()
```

```
(gdb) i r
```

```
...
```

```
edi      0x2 2
```

```
...
```

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Unusual bugs

- Losowe przemyślenia – theory:

```
(gdb) x/i $eip
```

```
0xb50651 <memcpy+97>:   rep movsl %ds:(%esi),%es:(%edi)
```

```
(gdb) r 3221220865
```

The program being debugged has been started already.

Start it from the beginning? (y or n) y

Starting program: /media/truecrypt1/Prezentacje/Secday/3 3221220865

(no debugging symbols found)

(no debugging symbols found)

(no debugging symbols found)

pi3 was here ;-)

Program exited with code 023.

```
(gdb)
```

Unusual bugs

- Losowe przemyślenia:

STACK EXHAUSTION

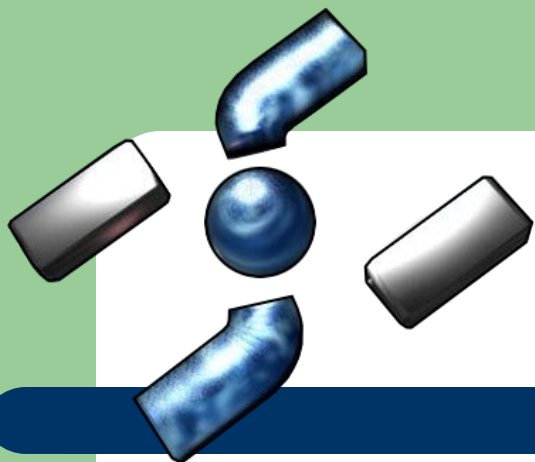


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Unusual bugs





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DZIĘKUJĘ

